Dry Tire Outlaw

- Any chassis. 2wd 12-13.5" wheelbase.
- Any commonly over the counter 1/10 RC car motor.   Any ESC. Maximum Allowed can size is 550.
- No "Assist" receivers or gyros, or any driving assist items allowed.
- Any commercially available 2s (in store or online) Lithium-Ion Polymer (LiPo). A Maximum of 8.44 Volts will be allowed.
- Front/Rear tires: Any commercially available (in store or online) rubber with foam insert type. A burn out is not required.
- Must have four shocks each controlling a wheel as intended by typical manufacturers.
- Car must use a 3-5 gear transmission (gear box). Belts or link conversions not allowed.
- Cars ready to run must meet a minimum weight of 2060 grams
- No item may extend more than 14" from the rear dogbone including any wheelie bar parts or wheels. Maximum of 1.5" tall wheelie bar wheels.
- Must be a realistic looking drag car style body. Pro Mods Allowed. Body must cover wheels (i.e. no buggies) Wheel well must be cut exposing a minimum of 1/2 the wheel. The rear section of the body (valance/bumper panel) may be removed to mount a spoiler.
- Up to four (4) holes for mounting, no larger than ½" at any location on the body are allowed. Window cut outs not allowed.
- Rear wings, spoilers, and side dams may extend off the body's rear deck a max of 3 inches and cannot extend taller than parallel to the roofline.
- Rear spoilers supplied with a body are considered legal for that body in their intended design.
- Nose splitters may extend a max of 1/2" from the edge of the body.
- Race format: Instant green tree. Double elimination, single pass per round. Chip draw between rounds. One BYE run per event. Driver is DQ if hit timing system or cross center line.

Outlaw Bracket

- Any Chassis (1/7 to 1/16), 2wd or 4wd
- Any Battery
- Any Body
- Rubber Tire Only (No Foam)
- Dry Tire Only
- Must Dial in 4.50 or Faster
- Race format: Sportsman tree, true-start enabled. Double elimination, single pass per round. Chip draw between rounds. May change dial-in between rounds. Driver is responsible to make sure dial in is correct in timing system before staging. One BYE run per event. Driver is DQ if hit timing system or cross center line.